

GATHERER



Slowly but surely, he wades through the cloudy water. Whereas his steps are soundless, the screams of his victims are ear-piercing. Who is this stranger with unrivalled knowledge of the Gnomes' magic? A renegade from the East? A hermit from the Yellow Mountains?



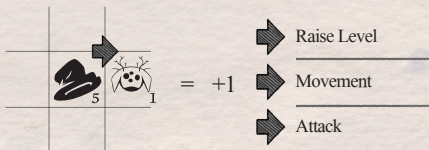
GATHERER

MERCY

Place 1 Reserve Dice as Gnome on an adjacent free field.

SACRIFICE

Once per turn move the Gatherer to an adjacent field occupied by an own Gnome. Return the Gnome to the Reserve. You can use an additional action to raise a level, move or attack with the Gatherer.



POWER HIERARCHY

